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Listing of clips:

bird -	A bird, to add life to a garden scene.
boom -	Explosion effect against black. Best when blended with other pyro effects.
bubbles -	bubbles swirling. An interesting organic effect.
bullethit -	a bullet hit, on the ground. Composite it onto the ground in a shot, or rotate it and layer it onto a wall.
explosion2 -	Complex CG explosion with flame, smoke, and sparks.
explosion -	CG fireball explosion.
flyingbug -	adds a bit of life to a shot. As is, it seems like a large beetle. Speed it up 2X and shrink the clip and it moves like a fly.
fog -	ominous clouds. Layer it with about 20% opacity over your shot to make it "foggy", or composite it into the sky to turn a cloudless day into a cloudy one.
gunfront - camera.	front muzzleflash. Layer over your actor's gun when he faces towards the
gunside -	side muzzleflash, for side shots.
hyperspace -	stars streaking past at increasing speed, somewhat like the Millenium Falcon's hyperspace scene in Star Wars.
lightningstrike -	composite it into a cloudy sky, add the "downpour" clip, and you've got a fierce storm.
missile_above_angle -	Missile trail, moving away from camera.
missile_forwards_angle -	Missile trail, moving towards camera.
missile_side_angle -	Missile, moving across screen. Remember, with this and many other clips, flipping the clip vertically or horizontally offers a lot of new options!
planet_explosion -	Planet exploding. A standalone shot, useful for that sci-fi spectacular...
rain -	a very handy overlay. Consider tinting rainy scenes a little bit blue and darkening them to sell the illusion.
ruins -	part CGI, part miniature effect. This "ruins" shot is a destroyed building, for all your destroyed building needs.
smgfront -	A machine gun muzzleflash.
smgside -	A machine gun muzzleflash, from the side.
snow -	Another very useful overlay.
sparkbombspace -	Death Star - style explosion.
starflythrough -	Moving through a starfield, like Star Trek.
starflybyside -	Starfield flyby, side.
Wasteland -	Footage of a postapocalyptic urban wasteland. Miniature standalone shot.